

Good Morning Students, this lesson is for class V students. As we have completed our chapter based on Scratch, today we will revise some important facts about Scratch Programming language.

1. Scratch was developed by Mitchel Resnick in 2003.



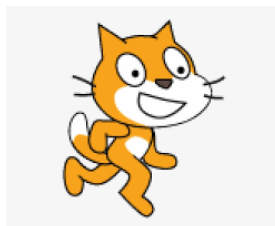
2. Scratch is used in more than 150 countries and is available in 40 different languages.

3. The official website of Scratch is www.scratch.mit.edu.

4. Scratch is a programming language developed for children.

5. Sprite is a graphical character that performs actions in a scratch project.

6. Cat is the default sprite in Scratch.



7. Stage is the main working area where the sprite can move and perform actions as per the script.

8. Script is a collection of stepwise instructions that are given to Sprite to do a particular task.

9. Script area is a place where you create a Script for a Sprite to do a particular task.

10. Scratch 2.0 was officially released on May 9, 2013.